

Crustal Deformation Modeling Tutorial

Brad Aagaard, Charles Williams, and Matthew Knepley



June 26-27, 2017

Workshop Instructors



Brad Aagaard
USGS
Menlo Park, CA



Charles Williams
GNS Science
Lower Hutt, NZ



Matthew Knepley
Univ. of Buffalo
Buffalo, NY

Objectives of Tutorials

- Learn more about numerical modeling of crustal deformation
- Increase the productivity and quality of your numerical models
- Progress along the CUBIT/Trelis learning curve
- Progress along the PyLith learning curve
 - Make simple changes to examples
 - Create a simple model of your research problem of interest
- Progress along the ParaView learning curve

Overview of Tutorials

Agenda posted on geodynamics.org

Mon	Tue
Overview	Faults
PyLith 3.0	Tinker Time
Meshing I	Gravity
Group Exercise	
	Tinker Time
Mats & BCs	Troubleshooting II
Group Exercise	Tinker Time
Troubleshooting I	Meshing II

Getting Started

PyLith v3.0.0beta1 contains the examples we will be discussing

Download v3.0.0beta1 from <https://github.com/geodynamics/pylith/releases>

What is CIG?

Computational Infrastructure for Geodynamics (www.geodynamics.org)

Objective: Develop, support, and disseminate software for the geodynamics community.

- Coordinated effort to develop reusable, well-documented, open-source geodynamics software
- Strategic partnerships with the larger world of computational science and geoinformatics
- Specialized training and workshops for both geodynamics and larger Earth-science communities

Underlying principle: Earth scientists need help from computational scientists to develop state-of-the-art modeling codes

CIG: Institution-Based Organization

Educational and not-for-profit organization

- **Open-organization**

- Any institution seeking to collaborate on the development of open-source geodynamics software
- No cost or size requirements

- **Current members**

- 61 member institutions
- 15 foreign affiliates

CIG Working Groups

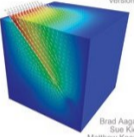
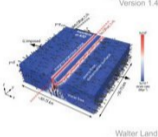
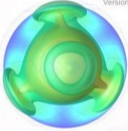
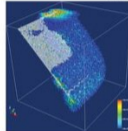
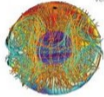


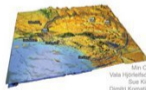
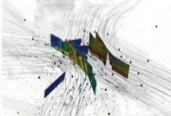
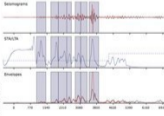
Organized by sub-disciplines

- Short-term tectonics
- Long-term tectonics
- Mantle convection
- Computational seismology
- Geodynamo
- Magma dynamics

Objective: Simulate crustal deformation across spatial scales from 1 m to 10^3 km and temporal scales ranging from 0.01 s to 10^5 years.

- Formed through efforts by Brad Hager and Mark Simons before CIG started
- Strong connection to SCEC Stress and Deformation through Time (SDOT) focus group
- Building connections with SCEC Fault and Rupture Mechanics (FARM) focus group

- Software development: primary activity
- Workshops
 - Sponsors workshops organized by one or more working groups
 - Holds workshops focusing on scientific computing and geodynamics
- Training in use of CIG software
 - Tutorials at workshops
 - Specialized training sessions (like this one)
- Web site: `geodynamics.org`
 - Distribution of software and documentation
 - Mailing lists for each working group
 - Wiki-like web pages for community involvement

<p>COMPUTATIONAL INFRASTRUCTURE FOR GEODYNAMICS (CIG) VICORIA PARTNERSHIP FOR ADVANCED COMPUTING (VPAC) BONNIE C. 300/223177</p>				
<p>PyLith</p> <p>User Manual Version 1.3</p>  <p>Brad Aagaard Sue Kientz Matthew Knepley Leif Strand Charles Williams</p> <p>www.geodynamics.org</p>	<p>Gale</p> <p>User Manual Version 1.4.1</p>  <p>Walter Landry Luke Hodgkinson Susan Kientz</p> <p>www.geodynamics.org</p>	<p>CitcomS</p> <p>User Manual Version 3.0.3</p>  <p>Et Tan Michael Gurnis Luis Ammendariz Leif Strand Susan Kientz</p> <p>www.geodynamics.org</p>	<p>Cigma</p> <p>User Manual Version 1.0.0</p>  <p>Luis Ammendariz Susan Kientz</p> <p>www.geodynamics.org</p>	<p>MAG</p> <p>User Manual Version 1.0.1</p>  <p>Peter Olson Wei M Sue Kientz</p> <p>www.geodynamics.org</p>
<p>COMPUTATIONAL INFRASTRUCTURE FOR GEODYNAMICS (CIG) CALIFORNIA INSTITUTE OF TECHNOLOGY (U.S.) UNIVERSITY OF CALIFORNIA</p>				
<p>Mineos</p> <p>User Manual Version 1.0</p>  <p>Guy Masters Misha Barmine Susan Kientz</p> <p>www.geodynamics.org</p>	<p>SPECFEM 3D GLOBE</p> <p>User Manual Version 4.0</p>  <p>Min Chen Vita Horiandadze Sue Kientz Dimitri Komaritsch Amica Labarta Gorge Liu Alessia Maggi David Mikes Brian Savage Bernhard Schuberth Alexey Suvarev Leif Strand Carl Tape James Tromp</p> <p>www.geodynamics.org</p>	<p>SPECFEM 3D</p> <p>User Manual Version 1.4.3</p>  <p>Min Chen Vita Horiandadze Sue Kientz Dimitri Komaritsch Amica Labarta Gorge Liu Alessia Maggi Brian Savage Leif Strand Carl Tape James Tromp</p> <p>www.geodynamics.org</p>	<p>Relax</p> <p>User Manual Version 1.0.2</p>  <p>Sylvain Barbot</p> <p>www.geodynamics.org</p>	<p>FLEXWIN User's Manual</p> <p>Alexis Maggi</p> 

- Relax
 - Solves 3-D problems associated with earthquake faulting and quasi-static viscoelastic deformation
 - Short-term tectonics in a homogeneous half-space where geometry does not change significantly
- PyLith
 - Solves 2-D and 3-D problems associated with earthquake faulting and quasi-static and dynamic viscoelastic deformation
 - Short-term tectonics where geometry does not change significantly
- Gale (obsolete) → Aspect
 - Solves problems in orogenesis, rifting, and subduction, including free surfaces with coupling to surface erosion models
 - Long-term tectonics where geometry changes significantly
- Virtual Quake
 - Boundary element code that simulates earthquakes on fault systems based on stress interactions

- Meals
 - Breakfast and lunch are in Mines Market
 - Dinner is on your own
- All sessions are in this room
- Reimbursement: CIG and SCEC
- We are all visitors, please be respectful to our hosts!